

Hex Rules

A strategy game for 2 players.

1. Each player chooses a different color marker. Mark two opposite side of the board with your color.
2. On your turn, you can color in any one hexagon.
3. Once a hexagon is filled in, it belongs to that color, and can't be used or changed by the other player.
4. The hexagon you fill in can be *anywhere* on the board.
5. The goal is to make a continuous path from your two sides.
6. Whoever finishes their path first wins!

